

MULTIPLE CHANNEL TRANSMITTER CODING INSTRUCTIONS

1. **8832-8833 TRANSMITTER:** 1-2-3 Transmitter buttons match SWITCH #9 in the receiver. Example: (9931 Receiver) If SWITCH #9 in the receiver is coded in the plus (+) position, transmitter works from BUTTON 1 only. If SWITCH #9 is in the zero (0) position, the transmitter works from BUTTON 2. If SWITCH #9 is in the negative (-) position, the transmitter works from BUTTON 3.
2. When matching multiple channel transmitters to an #8832 or an #8833 receiver there is no #9 switch in the receiver. SWITCH #9 is hard-wired internally. Therefore disregard SWITCH #9 code settings for all multiple channel transmitters and receivers.
3. **“C” MODEL TRANSMITTERS:** The A-B-C SWITCH on the front of the transmitter matches SWITCH #6 in the receiver. Example: If SWITCH #6 in the receiver is coded in the plus (+) position, then the transmitter works from the “A” position only. If SWITCH #6 is in the zero (0) position, the transmitter works from the “b” position. If SWITCH #6 is in the negative (-) position, the transmitter works from the “C” position.
4. To match a #9931 receiver with a model #8832, 8832C, 8833 or 8833C transmitter, set the receiver switches as follows:

TRANSMITTER MODELS		MODEL 9931 RECEIVER CODE SWITCHES								
		1	2	3	4	5	6	7	8	9
8832	CH-1	•	•	•	•	•	•	•	•	+
	CH-2	•	•	•	•	•	•	•	•	0
8832C	A1	•	•	•	•	•	+	•	•	+
	A2	•	•	•	•	•	+	•	•	0
	B1	•	•	•	•	•	0	•	•	+
	B2	•	•	•	•	•	0	•	•	0
	C1	•	•	•	•	•	–	•	•	+
	C2	•	•	•	•	•	–	•	•	0
8833	CH-1	•	•	•	•	•	•	•	•	+
	CH-2	•	•	•	•	•	•	•	•	0
	CH-3	•	•	•	•	•	•	•	•	–
8833C	A1	•	•	•	•	•	+	•	•	+
	A2	•	•	•	•	•	+	•	•	0
	A3	•	•	•	•	•	+	•	•	–
	B1	•	•	•	•	•	0	•	•	+
	B2	•	•	•	•	•	0	•	•	0
	B3	•	•	•	•	•	0	•	•	–
	C1	•	•	•	•	•	–	•	•	+
	C2	•	•	•	•	•	–	•	•	0
	C3	•	•	•	•	•	–	•	•	–

NOTES:

- A. POSITIONS MARKED WITH AN • SHOULD BE SET TO THE SAME RANDOM CUSTOMER CODE FOR ALL RECEIVERS AND TRANSMITTERS.**

B. FOR THE MOST EFFICIENT OPERATION THESE SWITCHES **SHOULD NOT BE SET ALL “+” OR ALL “–”, BUT TO A RANDOM CODE SELECTED BY THE CUSTOMER OR INSTALLER.**